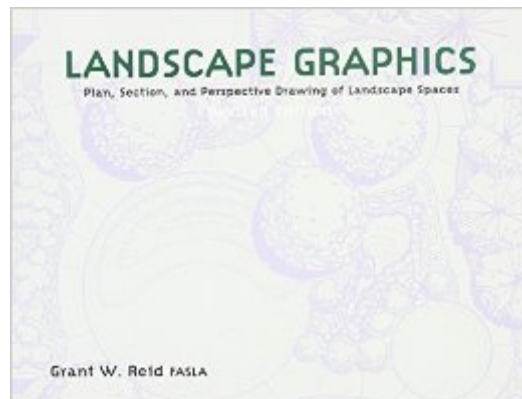


The book was found

# Landscape Graphics: Plan, Section, And Perspective Drawing Of Landscape Spaces



## Synopsis

Announcing the new revised edition of the classic industry reference! Landscape Graphics is the architect's ultimate guide to all the basic graphics techniques used in landscape design and landscape architecture. Progressing from the basics into more sophisticated techniques, this guide offers clear instruction on graphic language and the design process, the basics of drafting, lettering, freehand drawing and conceptual diagramming, perspective drawing, section elevations, and more. It also features carefully sequenced exercises, a complete file of graphic symbols for sections and perspectives, and a handy appendix of conversions and equivalents.

## Book Information

Paperback: 216 pages

Publisher: Watson-Guption; Revised edition (September 1, 2002)

Language: English

ISBN-10: 0823073335

ISBN-13: 978-0823073337

Product Dimensions: 11 x 0.5 x 8.5 inches

Shipping Weight: 1.3 pounds (View shipping rates and policies)

Average Customer Review: 4.5 out of 5 stars [See all reviews](#) (83 customer reviews)

Best Sellers Rank: #6,657 in Books (See Top 100 in Books) #2 in [Books > Arts & Photography > Architecture > Landscape](#) #3 in [Books > Textbooks > Humanities > Architecture](#) #3 in [Books > Arts & Photography > Architecture > Drafting & Presentation](#)

## Customer Reviews

this book is great for reference if you need basic graphics to develop into your own, the graphics file at the end is pretty comprehensive and easy to flip to for quick ideas. however, the graphics are extremely dated, drawn with conventions that would look strange in today's landscape drawings.

I was required to utilize this book in my college study at Colorado State University. I was also fortunate to have Grant as my Professor leading me through his publication. As a professional Landscape Designer, and now LA, I can honestly say that I have attained all of my positions in Landscape Architectural firms based on these fundamental design standards and my graphic abilities. Personally, the book had its uses as a teaching tool as well as its inspirational uses now 15+ years later. Some people have stated that it is too basic and "dated". I may be old school when it comes to hand graphics and illustration, but I see the plan, section elevations, and perspective

views represented in this book as nothing short of fundamental. Grant ingrained in his students to "be loose" (yes, Grant too was a student of Mike Lin and pulls material from him in this book as well) and that the quick thumbnail sketches that can be done on the spot are an essential means of communication. For early conceptualization, charrettes and Design Development I have found these graphic standards essential. From there, I can incorporate this quick visualization into finished and approved architectural illustrations or whatever means of CAD, SketchUP, and/or Adobe CS program rounds it out to my firm and clients requirements. At the end of the day, this has always been an important and treasured addition to my collection right next to other books by Lin, Leggit, Doyle, and Wang.

Loved this book. I am a self-taught landscape designer. This book brings home to me one of the reasons I am self-taught. I am one of those people that learn better when left alone with a good instruction manual. This is one of those books that gets right to the point and covers just about everything. It's packed with page after page of graphics, and just enough text to explain what is not obvious. And for 15.95, such a deal!

This book is used as a text book at several universities and Community colleges. It is a basic text that allows a student to learn to draw graphics and symbols. The exercises in the back of the book are very helpful when first learning to draft graphics. It does not address computer graphics. If you want to produce those kinds of plans it is best to take a course in computer graphics. When first learning to draw graphics one has to start somewhere. This book does a great job!

I've been taking some course work that requires doing landscape designs. This book has been very useful in developing a starting point to developing my own style of landscape graphics to use in my design work. The step by steps are clear enough to allow you to recreate similar style graphics, but not broken down to each line which saves space. :) I have not had an opportunity to compare this to the more recent edition, but based on the graphics I'm seeing in design samples offered by instructors, not much has changed other than you might be using a digital medium instead of a drafting board.

This is an excellent book to refer to as a student of Landscape Architecture. Includes starting with Concept Plans, Design stages, right through to finished rendering techniques and more. I 100% recommended this Publication.

im a landscape architecture major and this book seems to have a solution for just about any graphic problem i have either im pland section or perspective view, it contains examples, techniques and right/wrong comparisons. really great and very cheap.

This book is an absolute must-have for the beginning landscape designer/architect's personal library. As a fifth year landscape architecture student, my book is in wretched condition due to the fact that I refer to it constantly, more than any other book I own. It will continue to be useful to me for years to come.

[Download to continue reading...](#)

Landscape Graphics: Plan, Section, and Perspective Drawing of Landscape Spaces Draw in Perspective: Step by Step, Learn Easily How to Draw in Perspective (Drawing in Perspective, Perspective Drawing, How to Draw 3D, Drawing 3D, Learn to Draw 3D, Learn to Draw in Perspective) Drawing: Drawing For Beginners - The Complete Guide to Learn the Basics of Pencil Drawing in 30 Minutes (How To Draw, Drawing Books, Sketching, Drawing ... Drawing Girls, Drawing Ideas, Drawing Tool) ANIME Drawing BOX set 5-in-1: Anime Drawing for Beginners, Drawing Anime Faces, Drawing Anime Emotions, Manga Drawing for Beginners, Anime Drawing Practical Guide BUSINESS PLAN: Business Plan Writing Guide, Learn The Secrets Of Writing A Profitable, Sustainable And Successful Business Plan ! -business plan template, business plan guide - Drawing: Drawing and Sketching,Doodling,Shapes,Patterns,Pictures and Zen Doodle (drawing, zentangle, drawing patterns, drawing shapes, how to draw, doodle, creativity) Drawing: Made EASY: Learn - Sketching, Pencil Drawing and Doodling (Drawing, Zentangle, Drawing Patterns, Drawing Shapes, How To Draw, Doodle, Creativity) Drawing: Drawing For Beginners- The Ultimate Guide for Drawing, Sketching,How to Draw Cool Stuff, Pencil Drawing Book (Drawing, Learn How to Draw Cool Stuff) Drawing For Beginners: The Ultimate Crash Course on How to Draw, Pencil Drawing, Sketching, Drawing Ideas & More (With Pictures!) (Drawing On The Right ... Analysis, Drawing For Beginners) The Doctrine and Covenants Made Easier-Part 2: Section 43 through Section 93 (Gospel Studies) Drawing For Beginners: The Ultimate Guide To Successful Drawing - Learn The Basics Of Drawing And Sketching In No Time! (Drawing, How To Draw Cool Stuff, Sketching) Drawing Emojis Step by Step with Easy Drawing Tutorials for Kids: A Step by Step Emoji Drawing Guide for Children in Simple Steps (Drawing for Kids) (Volume 7) Drawing: 48 Incredible Tips on Drawing for Beginners. Teach Yourself How to Draw Cartoons With This Drawing for Beginners Book (how to draw, drawing, things to draw) The Urban Sketching Handbook:

Understanding Perspective: Easy Techniques for Mastering Perspective Drawing on Location (Urban Sketching Handbooks) The Art and Science of Digital Compositing, Second Edition: Techniques for Visual Effects, Animation and Motion Graphics (The Morgan Kaufmann Series in Computer Graphics) Mobile 3D Graphics: with OpenGL ES and M3G (The Morgan Kaufmann Series in Computer Graphics) Advanced Graphics Programming Using OpenGL (The Morgan Kaufmann Series in Computer Graphics) Drawing Anime Faces: How To Draw Anime For Beginners: Drawing Anime And Manga Step By Step Guided Book (Anime Drawing Books) Drawing: Drawing for Beginners- Drawing Like a Pro in Less than an Hour with just Pencil and Paper How to Draw Realistic Pencil Portraits: 10 Simple Steps to Draw People and Faces from Photographs (How to Draw Faces, Drawing Faces, Drawing People, ... from Photographs, Drawing from Photographs)

[Dmca](#)